

About

I'm a UX designer with 10 years of graphic design experience. My responsibilities include developing applications, creating/maintaining design systems, wireframing/prototyping new solutions, and improving application usability. I work closely with developers, product managers, and stakeholders. I participate in grooming sessions and do design reviews of implemented solutions. I am skilled in handling multiple UX design projects, working well under pressure, and collaborating efficiently with different teams.

Work experience

01.09.2021 - Present

Senior UX Designer in Transporeon

Duties

- Develop new design concepts, graphics, and layouts using a creative approach.
- Visualize design goals and product roadmap in cooperation with product managers.
- Create a product design system.
- Cooperate with developers and testers on product quality.
- Making research/data-driven recommendations for change based on your findings.
- Understanding high-level business direction and its impact on the application.

01.08.2020 - 31.08.2021

UI/UX Designer at Jacobs

Duties

- Designing new websites (layout + UI/UX).
- Wireframing and prototyping.
- Coding new web pages for the company and customers.
- Coding new features on existing pages.
- Maintaining web pages in company CMS.
- Designing new assets for web and print purposes.

01.11.2016 - 31.07.2019

Graphic Designer in Bench & Berg Polska

Duties

- Working with various media, including photography, to create the final artwork.
- Presenting finalized ideas and concepts to senior managers.
- Creating, preparing, and checking material for printing.
- Creating an animation (Animate CC) for social media marketing.
- Creating interior 3D visualization (3ds Max, V-Ray).
- Creating vector graphics for internal use.

01.12.2016 – 30.08.2015

Assistant in Sobiesław Zasada Finance & Invest

Duties

- Web design - layout and programming.
- Using content management systems to maintain and update websites and internal databases.

01.04.2011 – 30.04.2014

Multimedia Training Projects Manager in Heksagon Sp. z o. o.

Duties

- Creating multimedia projects for training in various subjects.
- Coordination of the e-learning projects.
- Web design - layout and programming.
- Creating multimedia presentations (Flash).
- DTP materials (business cards, advertisements).

Skills

- Expert knowledge of Figma and XD Adobe.
- Expert knowledge of design for web and print.
- Expert knowledge of Photoshop, Illustrator, InDesign, and Acrobat.
- Good working knowledge of HTML and CSS.
- Basic knowledge of 3Ds Max and V-Ray.
- Good knowledge of computer operating systems: Mac OS and Windows.

Languages

- English - intermediate
- Portuguese - beginner

Education & Qualifications

2014 – 2015 University of Silesia in Katowice, The Faculty of Fine Arts.
Postgraduate Studies: Games Graphics Design.

2012 – 2013 School of Information Technologies in Katowice.
Postgraduate Studies: Games Graphics Design.

2005 – 2010 University of Silesia in Katowice.
M.Sc. Cultural Studies, Specializing in Medialogy.

2003 – 2009 University of Silesia in Katowice.
M.Sc. Polish Philology, Specializing in Polish Literature.